HELLENIC REPUBLIC
National and Kapodistrian University of Athens
—— EST. 1837 ——

School of Economics and Political Sciences
Department of Digital Arts and Cinema

DIPLOMA SUPPLEMENT (DS)

This Diploma Supplement model was developed by the European Commission, Council of Europe and UNESCO/CEPES.
The purpose of the supplement is to provide sufficient independent data to improve the international 'transparency' and fair academic and professional recognition of qualifications (diplomas, degrees, certificates etc.). It is designed to provide a description of the nature,
level, context, content and status of the studies that were pursued and successfully completed by the individual named on the original qualification to which this supplement is appended. It should be free from any value judgements, equivalence statements or
suggestions about recognition. Information in all eight sections should be provided. Where information is not provided, an explanation should give the reason why.

1. INFORMATION IDENTIFYING THE HOLDER OF THE QUALIFICATION

1.1. Family name(s):

1.2 Given name(s):

1.3 Date of birth (day/month/year):

1.4 Student identification number or code (if available):

2. INFORMATION IDENTIFYING THE QUALIFICATION

2.1 Name of the qualification and (if applicable) title conferred (in original language):

ΠΤΥΧΙΟ (PTYCHIO) - DEGREE IN DIGITAL ARTS AND CINEMA

2.2 Main field(s) of study for the qualification: DIGITAL ARTS, CINEMA, SOUND AND INFORMATICS

2.3 Name and status of awarding Institution (in original language):

NATIONAL AND KAPODISTRIAN UNIVERSITY OF ATHENS - PUBLIC UNIVERSITY (ETHNIKON KAI KAPODISTRIAKON PANEPISTIMION ATHINON)

2.4 Name and status of Institution (if different from 2.3) administering studies (in original language): Not applicable

2.5 Language(s) of instruction/examination: HELLENIC (GREEK) / ENGLISH

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3. INFORMATION ON THE LEVEL OF THE QUALIFICATION

3.1 Level of qualification: FIRST CYCLE

3.2 Official length of programme: 8 SEMESTERS (4 YEARS), ECTS credits: 240

3.3 Access requirements: UPPER SECONDARY SCHOOL CERTIFICATE AND GENERAL UNIVERSITY NATIONAL ENTRANCE EXAMINATIONS

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4. INFORMATION ON THE CONTENTS AND RESULTS GAINED

4.1 Mode of study: FULL-TIME ATTENDANCE

4.2 Programme requirements: Digital Arts and Cinema Undergraduate Program takes four (4) years to complete encompassing eight (8) semesters and two hundred forty (240) educational credits (ECTS) or forty two (42) college courses (28 mandatory, 8 optional compulsory, 6 elective courses and 1 mandatory Degree dissertation. A Degree dissertation is the final project required in the 8th and final semester of studies in order the programme to be completed.

4.3 Programme details (e.g. modules or units studied) and the individual grades/marks/credits obtained:

CODE	COURSE TITLE	SEM	EXAM. DATE	ECTS	GRADE
46101	Art History 1	1		5	
46102	Human-Computer Interaction	1		5	
46103	Art and Technology	1		**5**	
46104	World Film History 1	1		5	

46105	Introduction to Communication Theories	1		5	
46106	Audiovisual Script Writing	1		5	
46107	Video Art	2		5	
46201	Art History 2	2		5	
46202	Principles of Visual Composition	2		5	
46203	Introduction to Computer Science	2		5	
46204	World Film History 2	2		5	
46205	Direction Photography	2		5	
46206	New Media Theories	2		5	
46208	Drawing-Color-Painting	2		5	
46301	Aesthetic Theories	3		5	
46302	Introduction to Computer Programming	3		5	
46303	Audiovisual narrative structure, decoupage and storyboarding	3		5	
46304	Digital Art Creation Workshop 1	3		6	
46305	Cinematography	3		5	
46306	Greek Cinema History	3		4	
46307	Production and Design of Digital Games	3		4	
46408	Programming for interactive art installations	4		5	
46402	Introduction to audiovisual language- cinema aesthetics	4		5	
46403	Audiovisual narrative structure, decoupage and storyboarding	4		5	
46404	Digital Art Creation Workshop 2	4		6	
46405	History and Philosophy of Technology	4		5	
46406	Theory and Practice of 2D Animation	4		4	
46407	Performance History and Theory-Performance Art	4		4	
46501	Audiovisual genres – forms of cinematic narrative	5		5	
46502	Principles of sculptural composition	5		5	
46503	Sound Design - Sound in Audiovisual Narrative	5		5	
46504	Digital Art Creation Workshop 3	5		6	
46505	Physical/ubiquitous computing and interactive installations	5		5	
46506	Programming for interactive art installations	5		4	
46507	Post-Production	5		4	
46601	3D Modeling and Animation	6		5	
46602	Film Direction	6		6	
46603	Digital Art Creation Workshop 4	6		6	
46604	Digital, non-linear and transmedia Storytelling	6		5	
46605	Sound Theory	6		5	
46606	Sound Recording	6		4	
46607	Cultural Management in Contemporary Art	6		4	
46608	Μηχανική και υλικά	6		4	
46701	Immersive arts, installations and art in public space	7		5	
46702	Digital Art Creation Workshop 5	7		6	
46703	Cinematic Theories	7		5	
46704	Programming Interaction in 3D environments	7		5	
46705	Audiovisual Production	7		5	

46706	Sound and Music Technology-Digital Audio Editing	7		5	
46801	Dissertation	8		30	

TOTAL ECTS CREDITS: 240

REMARKS: MAC=Mandatory Courses, OC=Optional Compulsory Courses, EL=Elective Courses,

ER=Erasmus Recognition,

Title of Degree dissertation (30 ECTS) :   Grade:

4.4 Grading Scheme and, if available, grade distribution guidance: According to the regulation of study, grading is in the ten-point scale:

- 8.50 to l0 = Excellent (Arista)

- 6.50 to 8.49 = Very good (Lian Kalos)

- 5.00 to 6.49 = Good (Kalos)

For the successful completion of a course the grade received must be equal to or higher than 5.00

4.5 Overall classification of the qualification (in original language):

5. INFORMATION ON THE FUNCTION OF THE QUALIFICATION

5.1 Access to further study:

A degree (PTYCHIO) from the Department provides the opportunity for access to postgraduate studies in order to obtain a specialist postgraduate diploma and/or a doctoral diploma.

5.2 Professional status (if applicable):

Digital Arts and Cinema undergraduate program of NKUA cultivates artists and professionals within the context of Art and Technology and more specifically in the fields of interactive arts, animation and cinema in the digital age. The undergraduate program consists of two basic pillars: Digital art and Cinema. These two basic orientations intertwine and complement each other, therefore they co-exist within the course of study.

The Department provides students who have acquired specialized technological and theoretical knowledge with skills in many areas and creates a natural breeding ground for important collaborations across the arts, offering several options of professional opportunities in the following sectors:

- Audiovisual Production

- Informatics and Computer Programming

- Graphic design

- Digital Arts

- Film and Commercials production

- Digital Animation

- CGI AND 3D graphics

- Digital Photography

- Digital Music and Sound

- Artificial Intelligence applications

- Art and Installation

6. ADDITIONAL INFORMATION

6.1 Additional Information: N/A

6.2 Further information sources:

- European Union : http://ec.europa.eu/

- Ministry of education: www.minedu.gov.gr

- Web Site of the Institution: www.uoa.gr

- Web site of the department: www.dcarts.uoa.gr

7. CERTIFICATION OF THESUPPLEMENT

7.1 Date:

7.2 Names and Signatures:

7.3 Capacity:

7.4 Official Stamp or seal:

8. INFORMATION ON THE NATIONAL HIGHER EDUCATION SYSTEM

8.1 Structure: According to the Framework Law (2007), higher education consists of two parallel sectors: the University sector (Universities,

Polytechnics, Fine Arts Schools, the Open University) and the Technological sector (Technological Education Institutions (TEI) and

the School of Pedagogic and Technological Education). The same law regulates issues concerning governance of higher education

along the general lines of increased participation, greater transparency, accountability and increased autonomy. There are also State

Non-university Tertiary Institutes offering vocationally oriented courses of shorter duration (2 to 3 years) which operate under the

authority of other Ministries.

8.2 Access: Entrance to the various Schools of the Universities (Panepistimio) and Technological Education Institutions (Technologiko

Ekpaideftiko Idryma - TEI) depends on the general score obtained by Lyceum graduates on the Certificate, on the number of

available places (numerus clausus) and on the candidates' ranked preferences among schools and sections.

8.3 Qualifications: Students who successfully complete their studies in universities and TEI are awarded a Ptychio (first cycle degree). First cycle programmes last from four years for most fields to five years for engineering and certain other applied science fields and six years for medicine. The Ptychio leads to employment or further study at the post-graduate level that includes the one year second cycle leading to the second degree, Metaptychiako Diploma Eidikefsis - equivalent to the Master's degree - and the third cycle leading to the doctorate degree, Didaktoriko Diploma. Recent legislation on quality assurance in Higher Education, the Credit Transfer System and the Diploma Supplement defines the framework and criteria for evaluation of university departments and for certification of student degrees. These measures aim at promoting student mobility and contributing to the creation of a European Higher Education Area.

8.4 A detailed description of the Greek Education System is offered in:

* EURYDICE (http://www.eurydice.org) database of the European Education Systems.

* http://eacea.ec.europa.eu/education/eurydice/documents/thematic_reports/122EN.pdf (pages 82,83